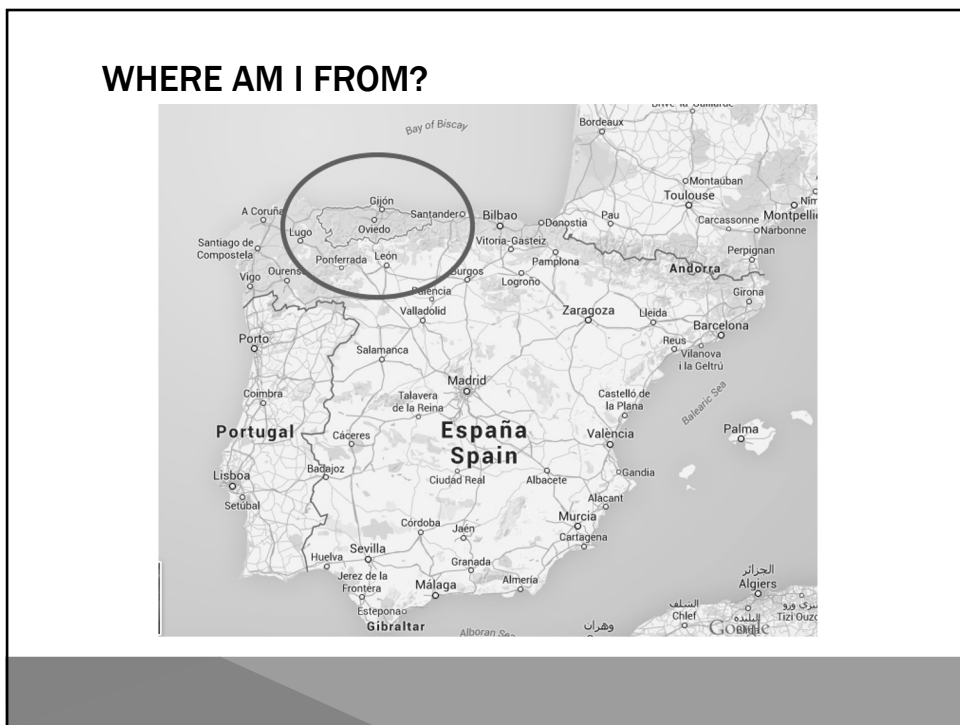


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**SUMMARY**

**Competences**  
Inductive vs.  
Traditional learning  
Active methodologies  
Formative assessment

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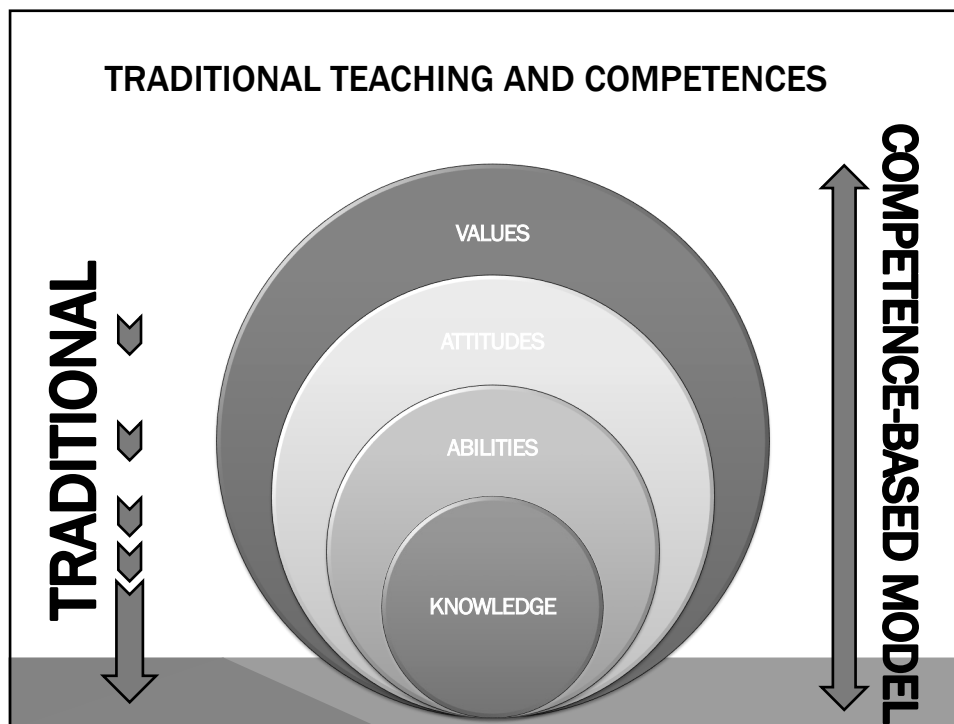
**COMPETENCE: ONE DEFINITION**

**Capacity to use different cognitive resources to face certain situation.**

**Therefore, competences are a combination of knowledge, abilities, attitudes and values that will qualify the degree-holders to properly face problem solving and acting within an academic, professional or social framework**

**COMPETENCES ARE DEMONSTRATED WHEN ACTING WITHIN A CONTEXT**

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## QUALIFICATIONS FRAMEWORK OF THE EUROPEAN HIGHER EDUCATION AREA (EHEA)

### Dublin descriptors

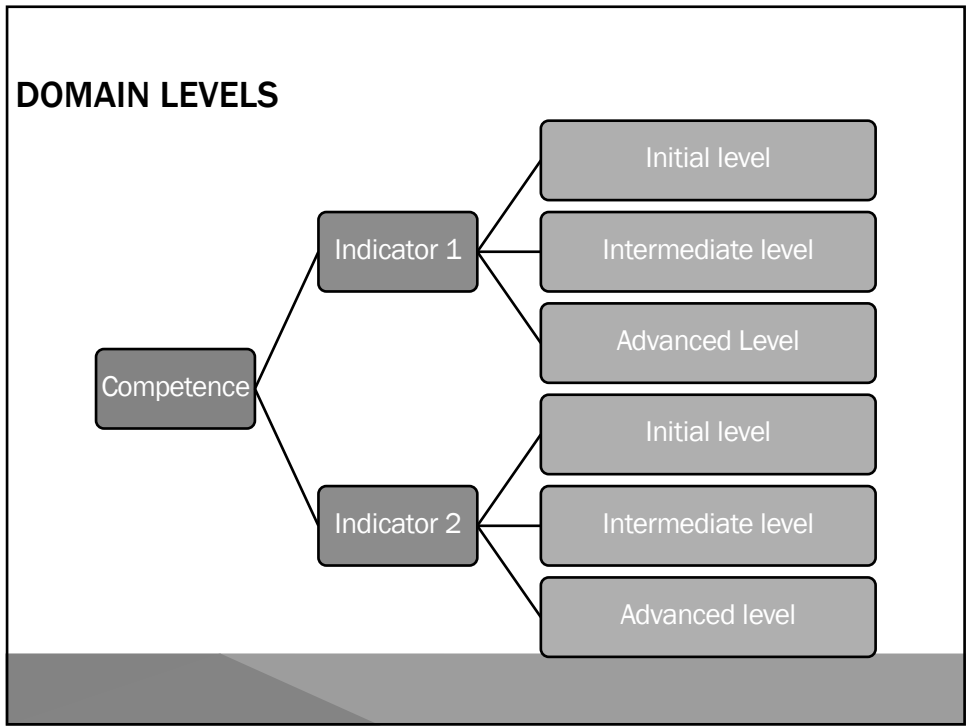
(defined in 2003, adopted by Bergen conference (2005):

3 cycles (Bachelor, Master and Doctorate)

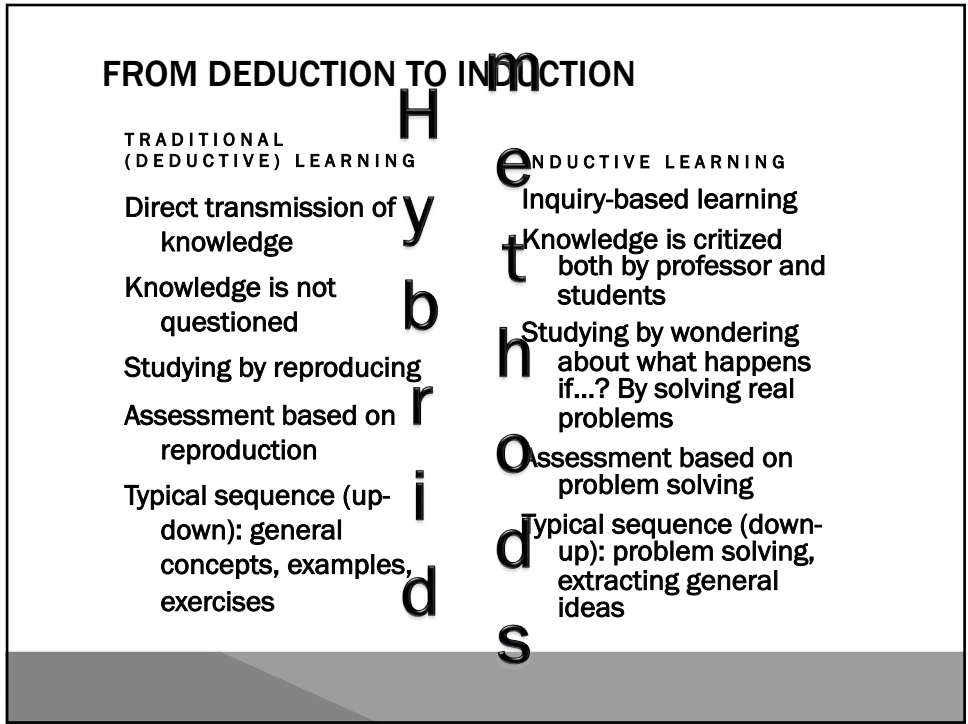
and 5 components for each cycle

- Knowledge and understanding
- Applying knowledge and understanding
- Making judgements
- Communication
- Lifelong learning skills

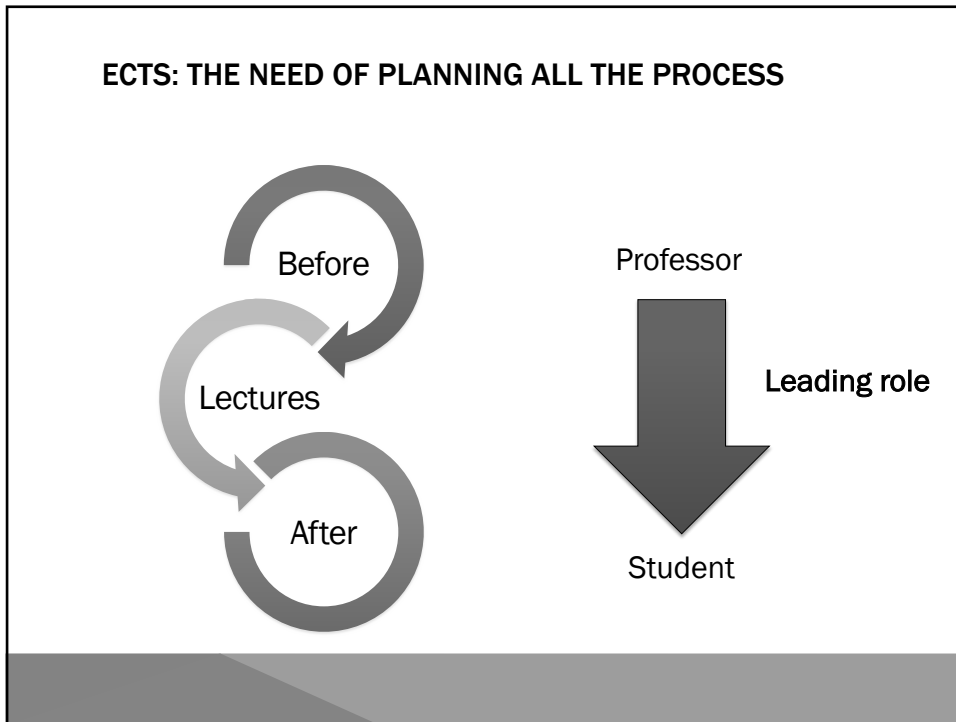
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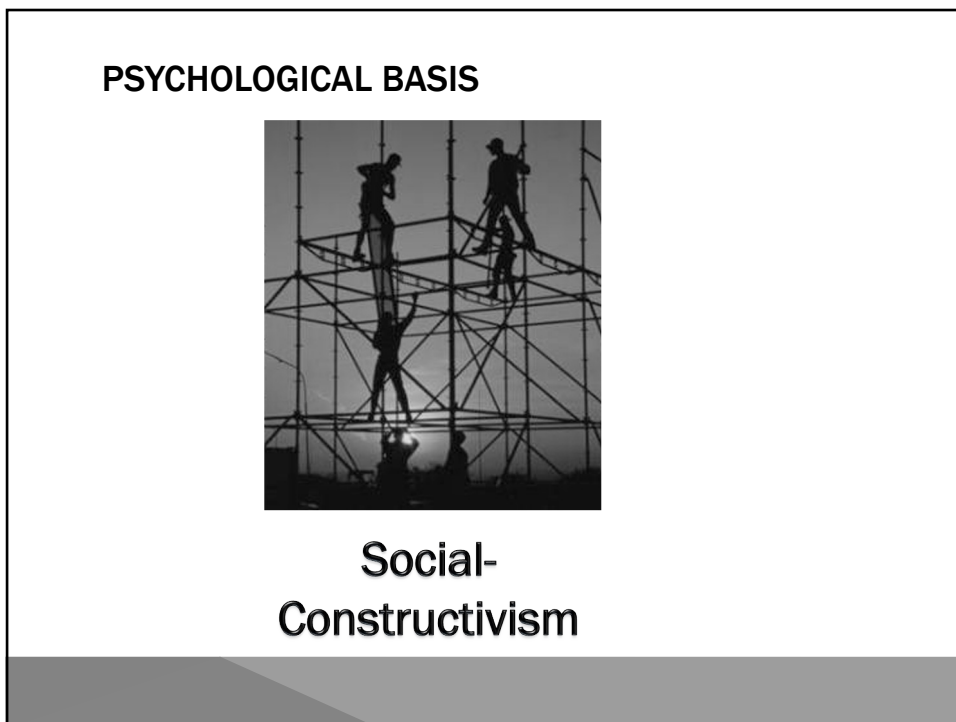
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## THE ROLE OF PROFESSOR

### New role

- From leading role to guide, supporter and designer
- From non-critical to reflexive approach in the lectures
- From having answers to pose questions

### New attitude

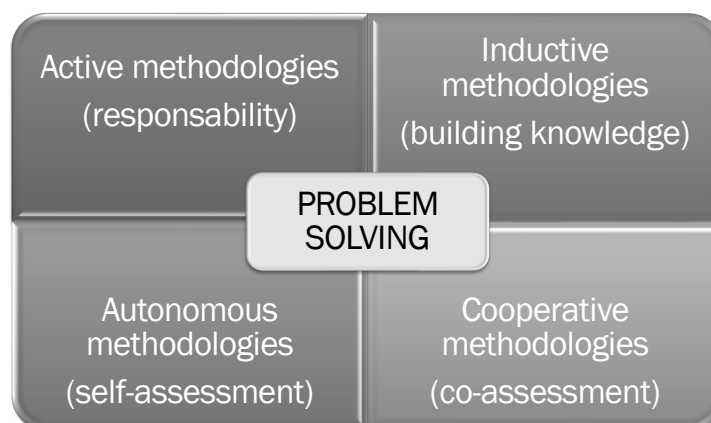
- From indisputable to controversial
- Professor's comfort and certainty is not student's interest

### Placing decisions in student's hands

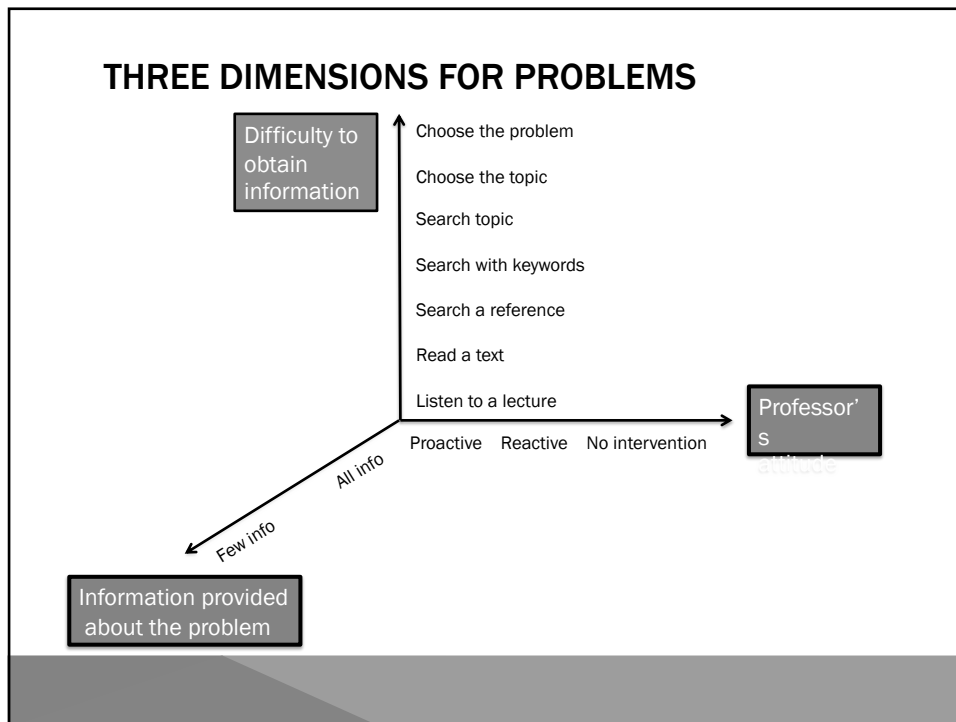
- Establishing rules that help students to make decisions, to communicate and to be responsible
- Contents are not the goal, teaching contents does not assure that they are assumed, students can vary the program

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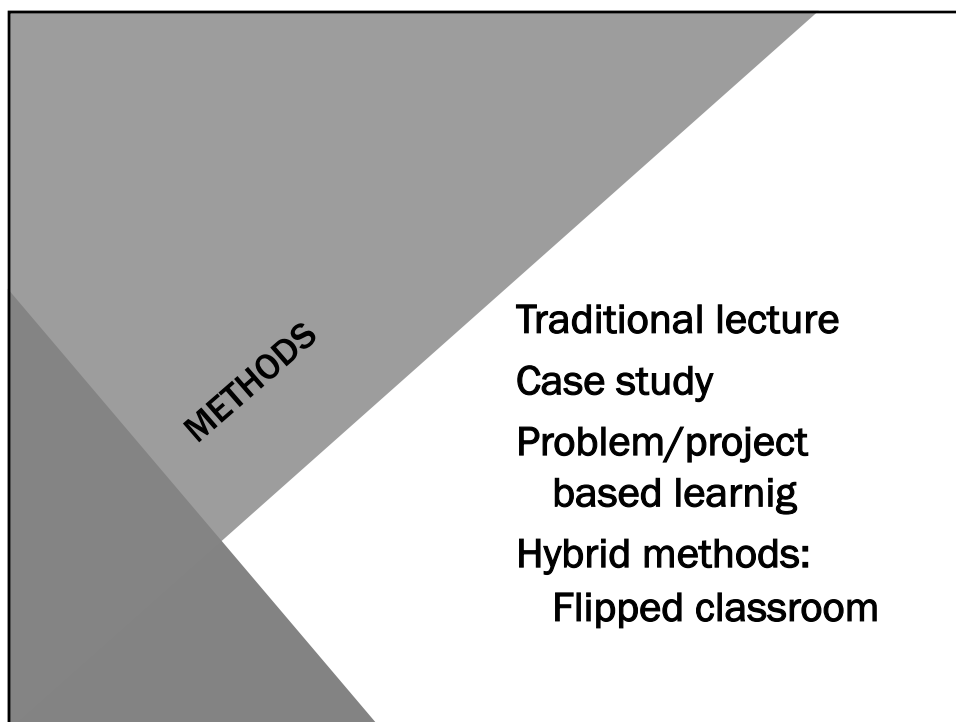
## DIFFERENT METHODOLOGIES



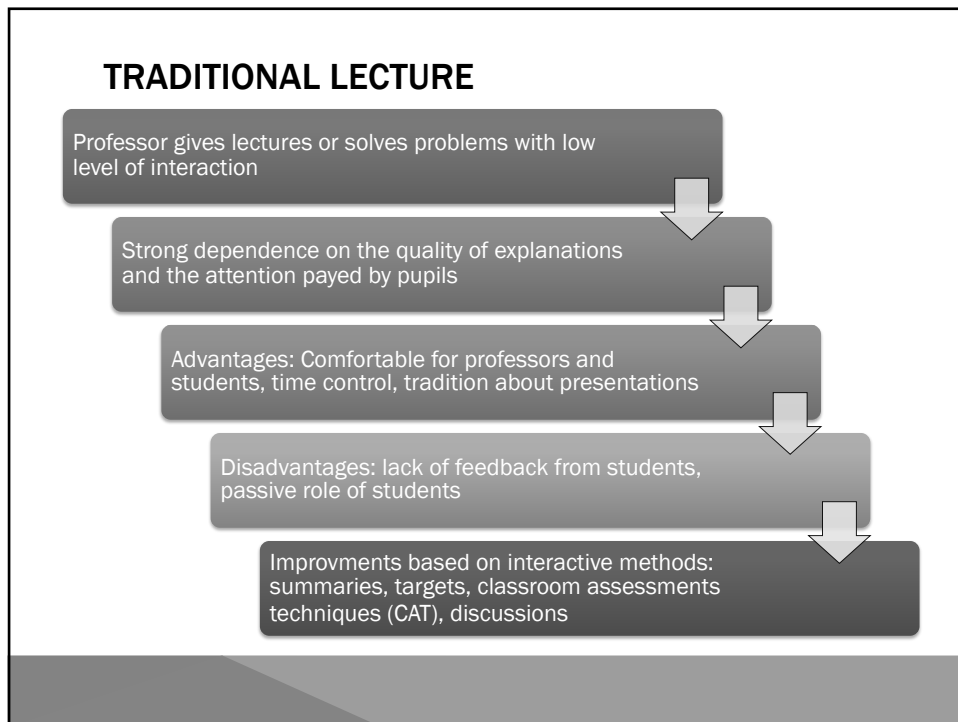
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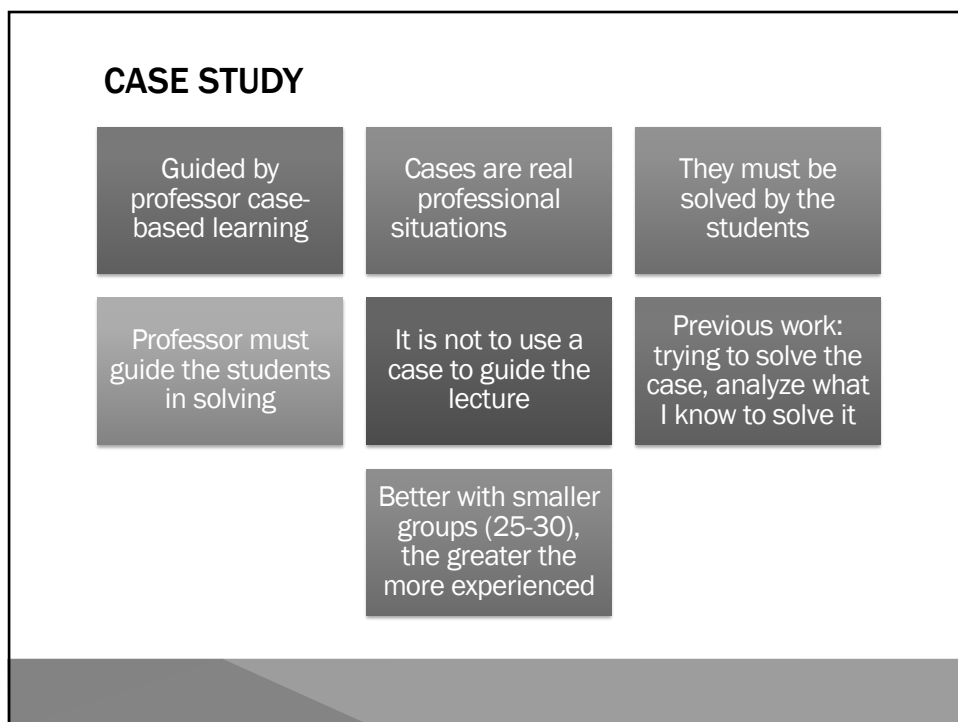
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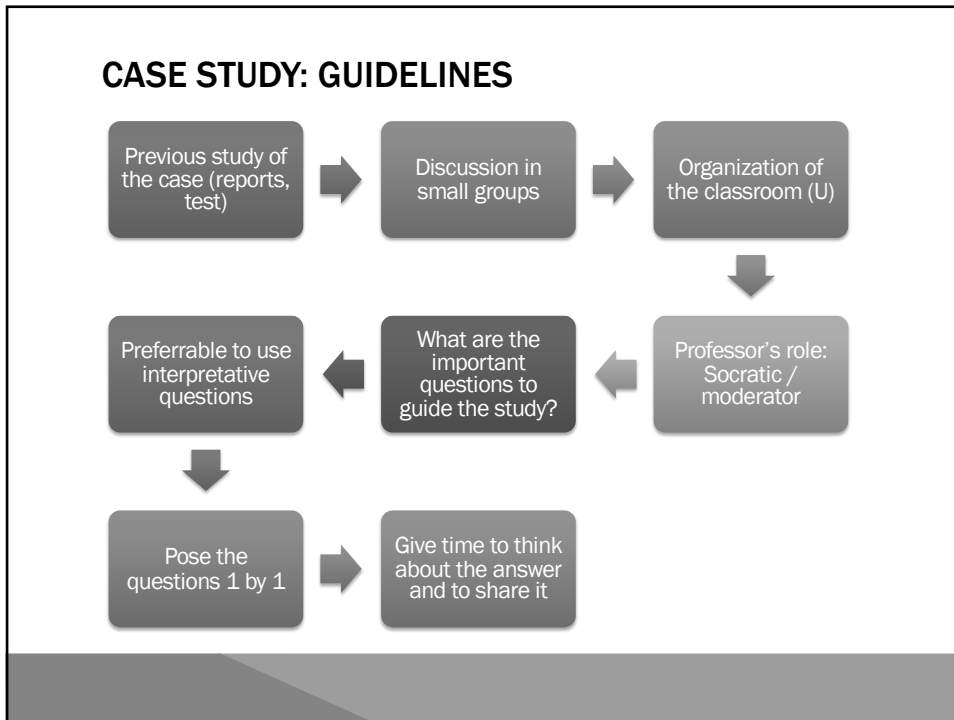


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### CASE STUDY: POSING QUESTIONS

Approach	Example
Ask for a known case	Do you know a social role changing in the last 50 years?
Questions about observable facts	What are the changes in the social role of women?
Connections between what and why	Why working out of home has changed the role of women?
Main causes and interests	Why women started to work out of home?
Possible general rules	All women want to work out of home?
Possible counterexamples	All women can choose to work out of home?
Use extreme values	Why do birth rate decrease when women work ?
Sufficient and necessary causes	What is the impact of life costs?
Comparing 2 situations	Why the rate of non-qualified jobs is higher for women?
Predictions and consequences	Would women have same opportunities in next years?

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### CASE STUDY: TYPES

Issue cases	Decision cases	Successive steps
Personal response devices	Lab cases	Debates
Mock trials	Aronson puzzle	Role playing

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### PROBLEM BASED LEARNING (PBL)



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## PBL: CHARACTERISTICS OF PROBLEMS

Ill-defined:  
unbounded, lack  
of pieces

Complex: able to  
be worked in a  
group

Real: based on  
real experiences,  
professional  
frameworks

Interesting,  
motivating,  
teasing

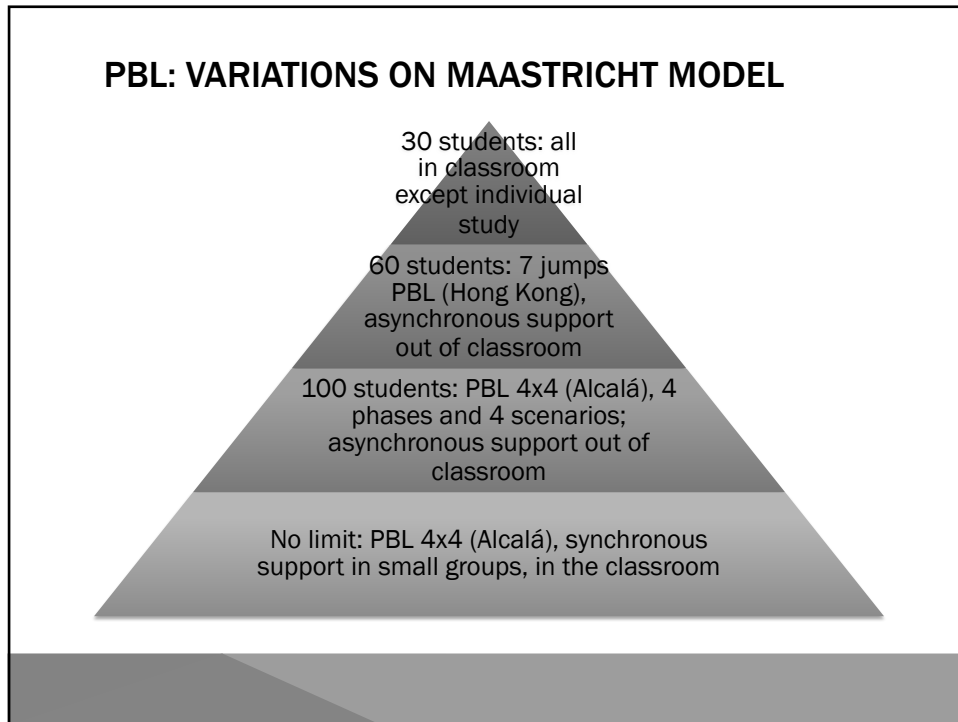
Onion-shaped:  
more problems  
appear when  
solving them

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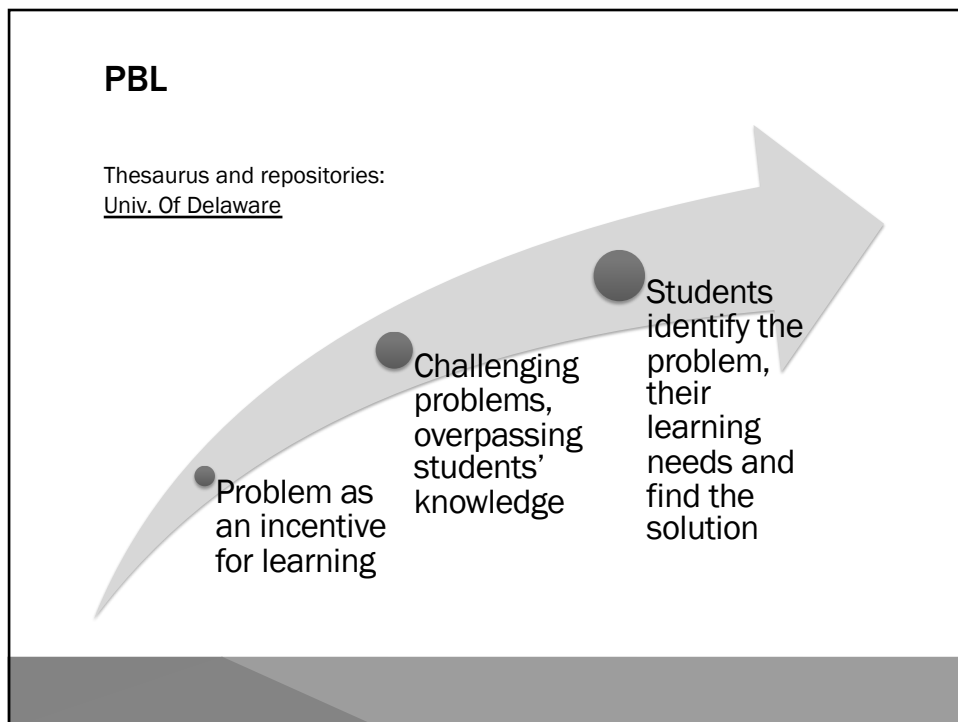
## PBL: MAASTRICHT MODEL (UP TO 40 STUDENTS)

Initial discussion	Identifying facts
	Defining the problem
	Justifying the definition
	Identifying the needed extra information
	Identifying the research plan (what to learn), supervised by professor
Study	Research and individual study. Summaries to communicate results with the rest of the group
Report	Collecting information and discussing within the group Group self-assessment: is this enough to solve the problem? Present group's solution to the rest of students Assessment by professor or by students

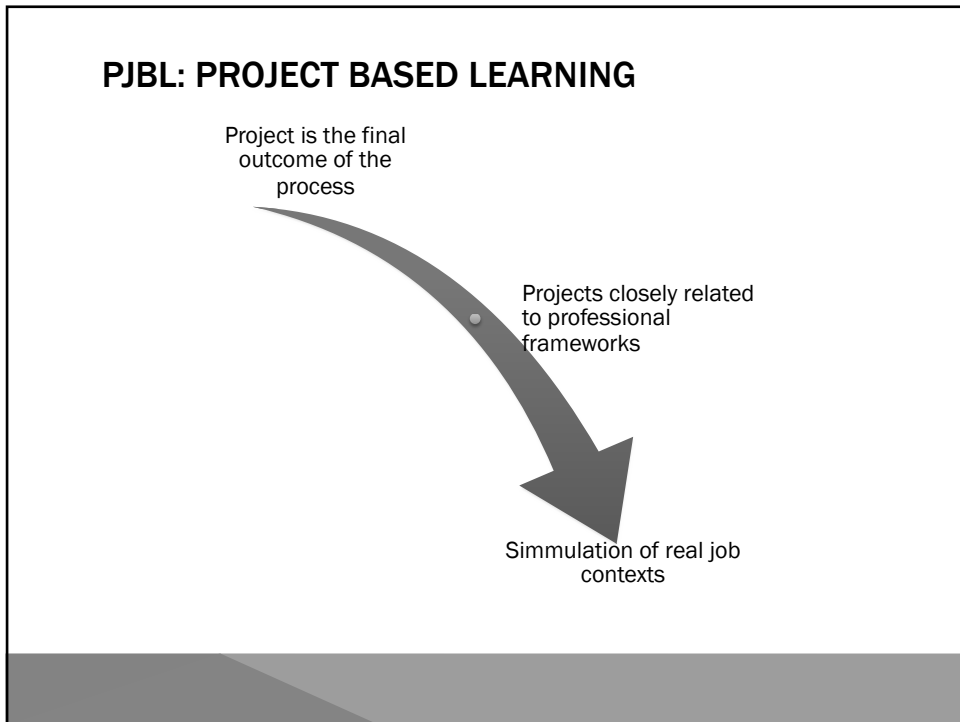
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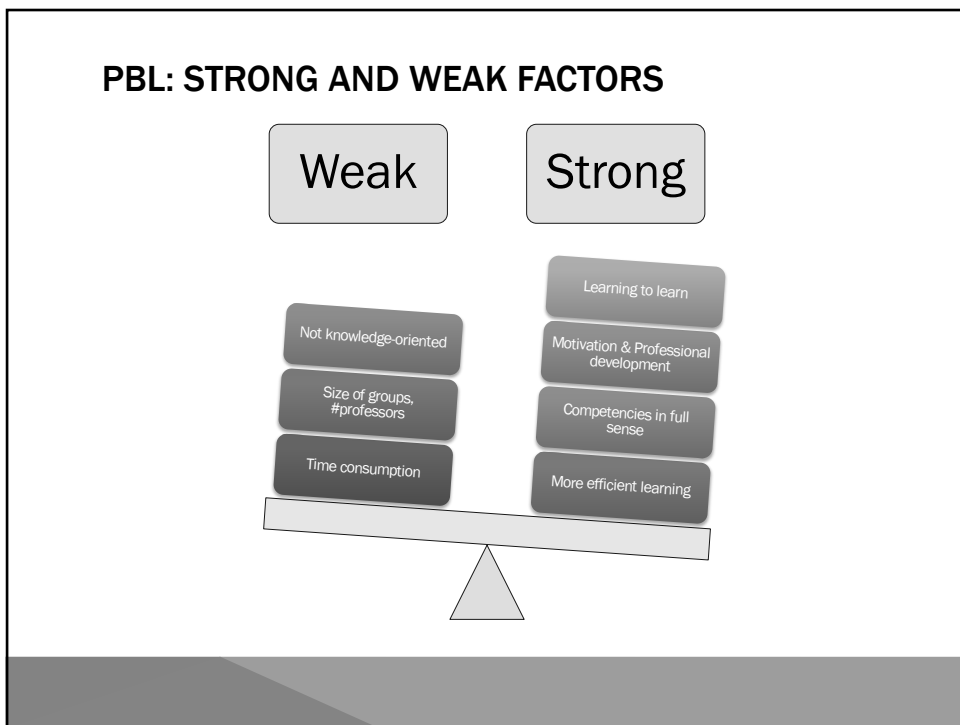
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### PBL: HOW TO POSE A GOOD PROBLEM?

What do you want your students to learn? (topic)

What are the competences to be trained? (methodology)

What are you going to do to motivate your students?

How are you going to show the relevance of the problem?

How are you going to introduce it? (bait)

How are you controlling it?

How are you assess it?

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### PBL: HOW TO POSE A GOOD PROBLEM?

Select the central idea, targets, contents and skills

Select a real scenario to introduce the idea

Look for models, write a first draft of the bait, and motivational presentation

Development: instructions, solving stages, control, assessment

Resources needed by the students to solve it

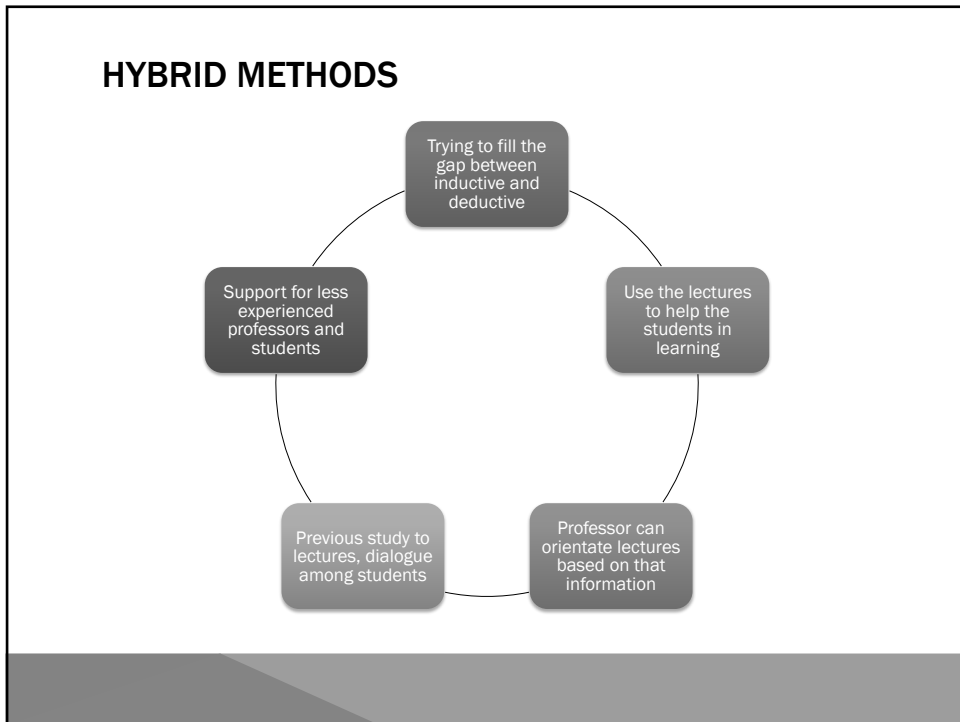
Determine the abilities that the students need to train

Plan for reaching the resources

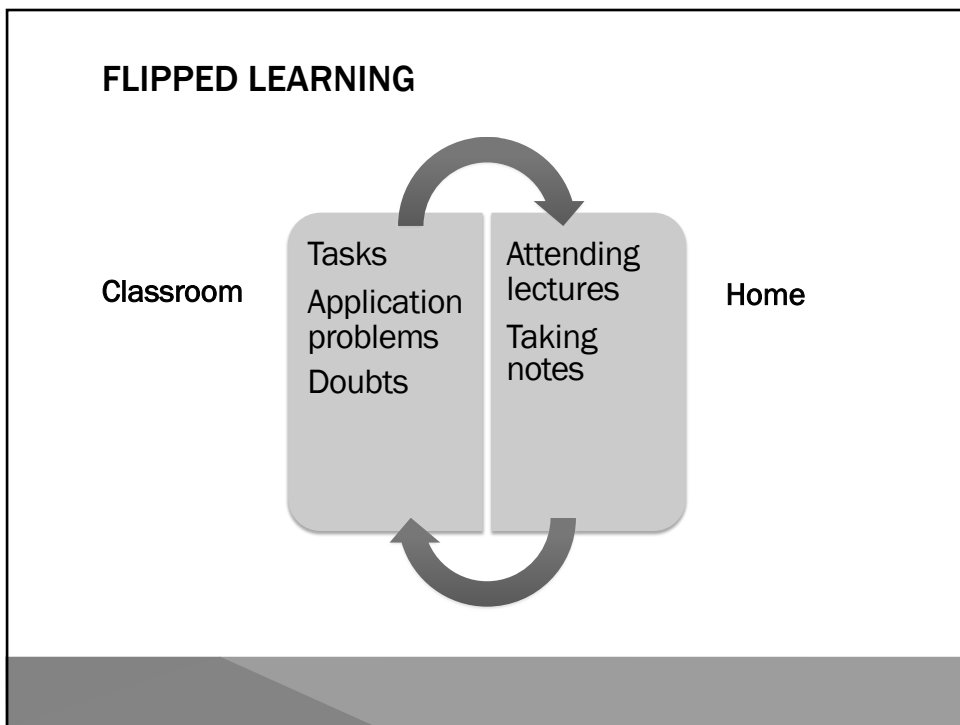
Documents for guiding the students during the solving stages

Check all the process

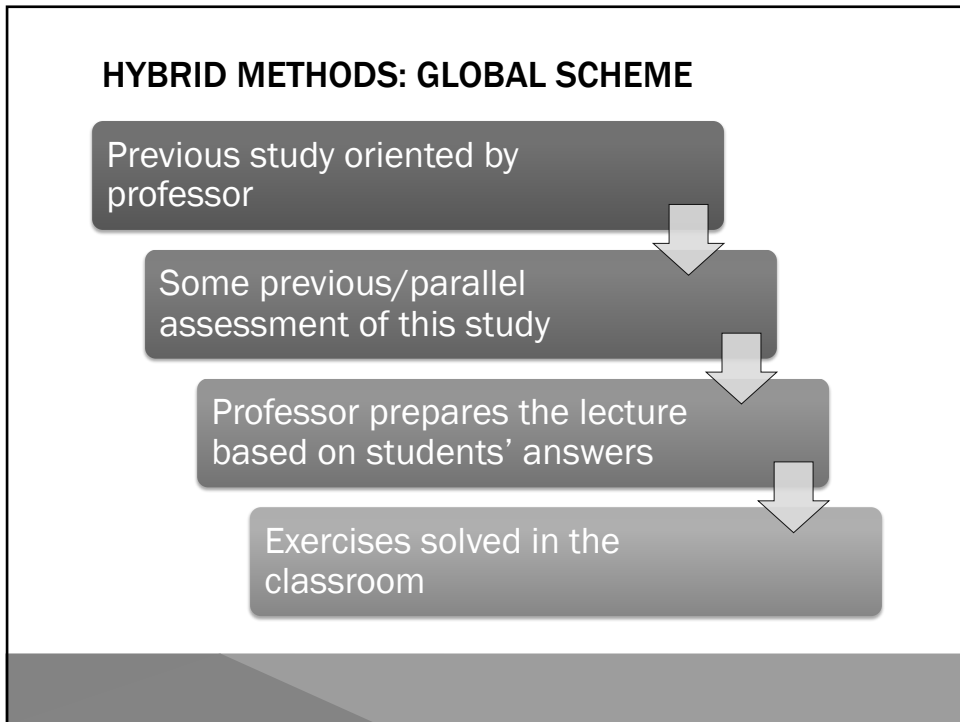
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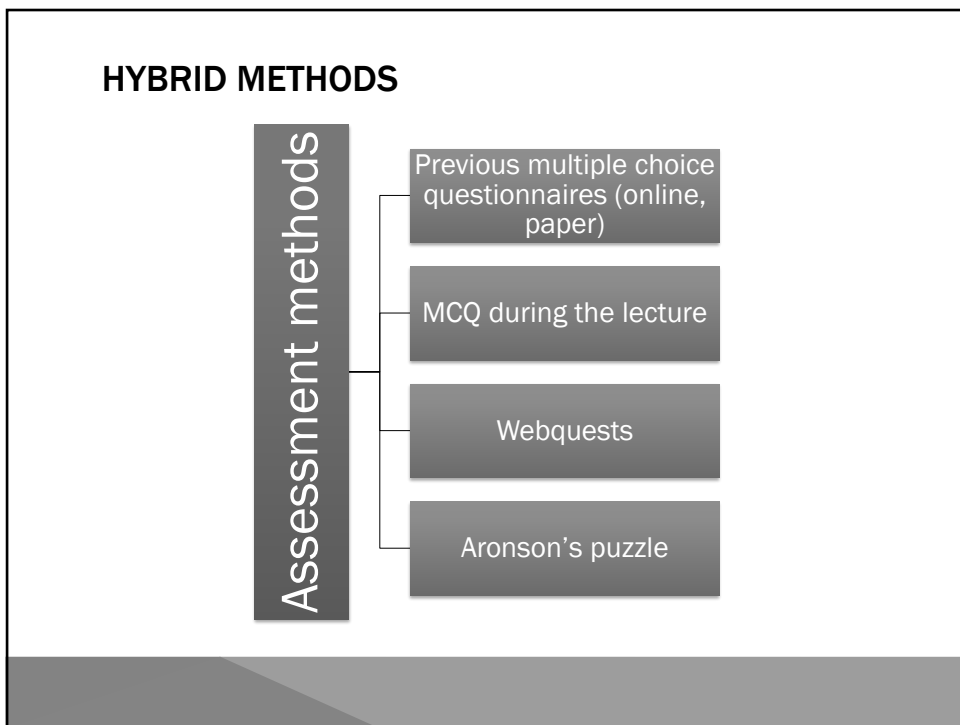
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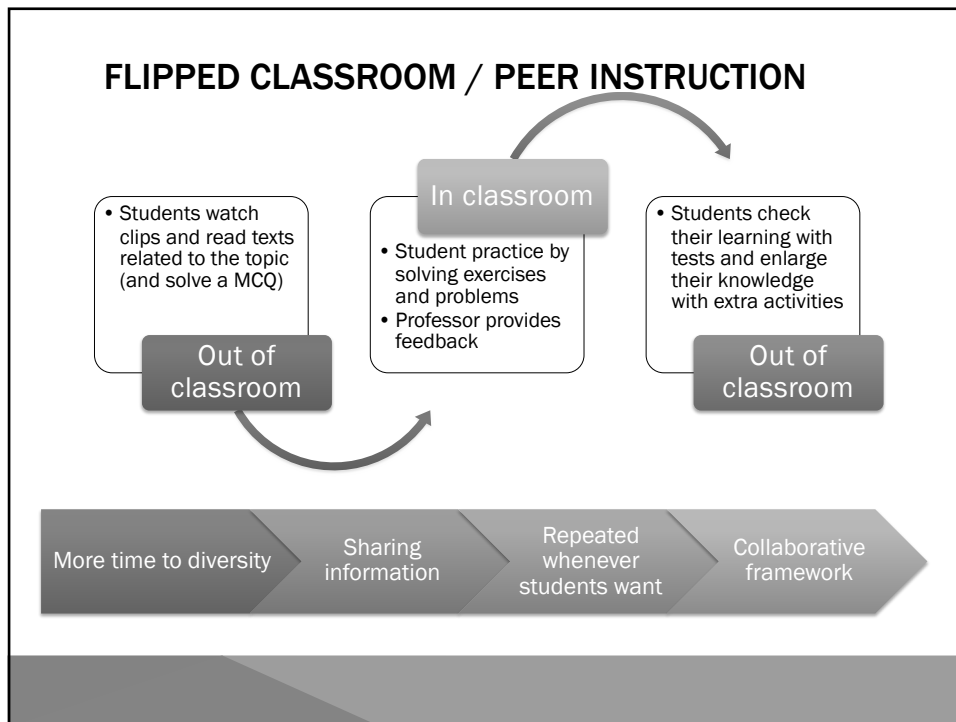


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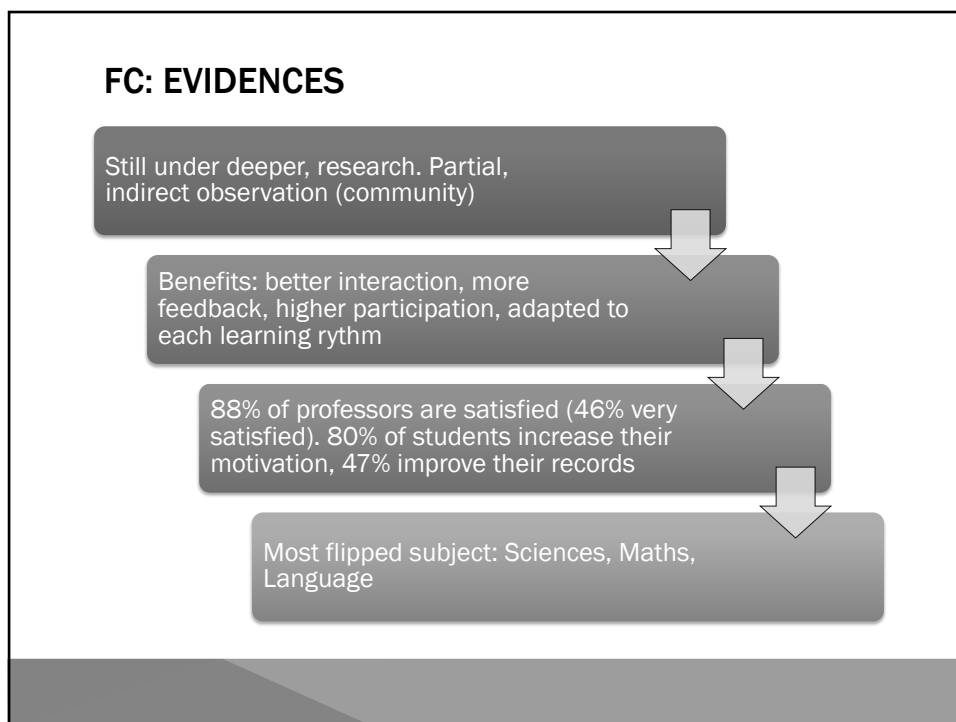


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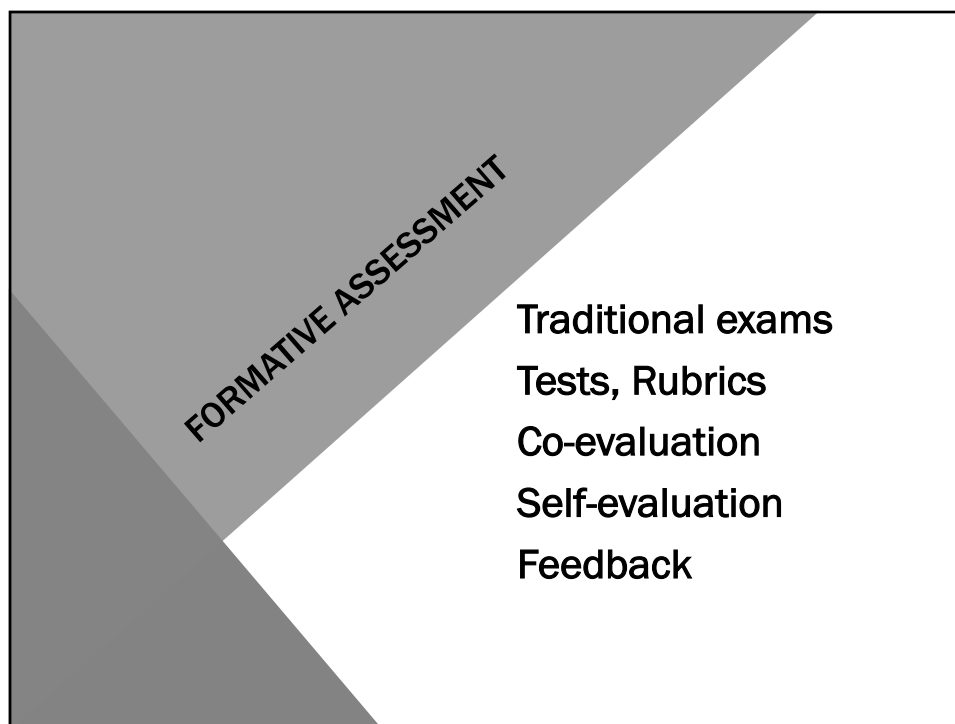
## BYOD MODELS

Bring Your Own Device: students with smartphones, tablets, laptops, etc.

Easy for distractions...but many tools at your disposal:

- Social Networks (Google+)
- Blogs, wikis (Moodle)
- Clips (YouTube)
- Podcasts
- Educanon (imbedded test into a clip)
- Kahoot! (real time answers)
- Socrative (quizzes, games)

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## **COHERENCE**

If we seek to develop competencies, the evaluation must be aimed at assessing them in their entirety

## **DOUBLE NATURE**

Formative and sumative assessment

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## **TRADITIONAL EXAMS**

Theoretical questions or exercises

Main difficulty is how to measure (inter- or intra-) reliability and validity

It is useful for assessing contents based on knowledge and also to assess written communicative abilities.

Also for certain non complex procedures (exercises rather than problems)

Difficulties for assessing reasoning skills

Impossible assessment of solving techniques, attitudes, values, etc.

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## TESTS

Vast literature about reliability and validity depending on different possibilities (number of options, number of valid answers, etc.)

In general, reliability of a test increases with diversity and coherence among possible answers

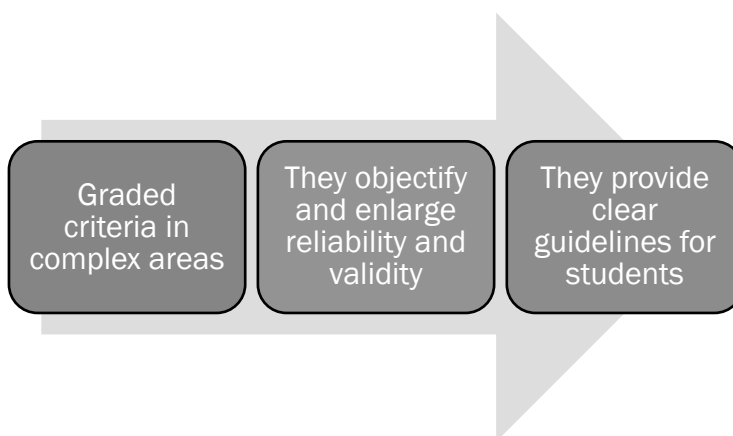
Validity is usually checked with posterior proofs

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## RUBRICS OR EVALUATION MATRIXES

They represent domain levels in competencies

They can be used in different environments



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## RUBRICS

### RELIABILITY AND VALIDITY

**High intra-judges reliability**

**Intra-judges reliability lower than tests but greater than the rest of methods**

**The greater degree of analysis, the higher reliability**

**Similar validity to tests**

### EFFECTS ON LEARNING

**Increase quality of learning when students participate in their design**

**Produce a transparent process of assessment**

**Better performance when they are known previously**

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## SELF-EVALUATION

Under clear criteria, students' assessments are not different from professors'

There are no clear trends to over or under valuation

Better in higher years and in Sciences

Better if is not the only method

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## CO-EVALUATION OR PEER-EVALUATION



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## THE POWER OF FEEDBACK

**Feedback.** Information on the evolution of the learning process: How are you doing? What are you doing well? What should you improve? What can you use?

**Feed up.** Information about the learning objectives (at the beginning): What are you going to learn? How are we going to do it? What are you expected to be able to do?

**Feed-forward.** Information on the new learning opportunities that are generated from what has been learned: What new learning can arise? What new problems can be solved? How can I apply what I have learned?


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